

Sew and Tell

Sample Schedule

- 8:30 - 9:00 Morning Circle and Activity
- 9:00 - 10:30 Project Period
- 10:30 - 11:00 Snack and outside play
- 11:00 - 12:00 Project Period
- 12:00 - 12:45 Lunch and change for swim
- 1:00 - 1:45 Free swim
- 1:45 - 2:00 Change & transition
- 2:00 - 3:00 Wild Car Period (Group activity, game, Etc.)
- 3:00 - 3:30 Pack up and transition to dismissal

Possible Projects

- ~ Water Bottle Carrier
- ~ Lap Quilt
- ~ Door Sign
- ~ Coin Purse
- ~ Pot Holder
- ~ Backpack
- ~ Coasters
- ~ Scarves
- ~ Design-Your-Own Stuffie
- ~ Upcycled Shirts
- ~ Glasses Holder

Each camper will create several projects during the session and
will have the chance to bring them home!